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Case Step Guide Confused about a particular topic? Or just stuck? This short step-by-step guide explains the basics of how to play the game. You can read it through without spoiling the story, but if you just can't crack the case, click on the hint buttons to get help. Getting to know the game In each room, you can talk to the character by clicking on him or her. Explore the room by moving the mouse around and find interactive objects to click on. Before you leave the place, click on the CSI agent again to check if you are finished there. Access to the lab and morgue is different in CSI 3. You need to use the CORRIDOR of CSI headquarters (Click on the headquarters according to LOCATIONS or click on exit to Hallway). Grissom's office pressed Grissom to talk to him. Don't forget to pick up the box kit and PDA. Scene of crime Talk to Nick. There are three pieces of evidence to be collected. Find the keys to the front seat in the car. Use the keys to open the trunk and collect a bottle of empty liquor. Use Casting Mix (under TOOLS) to collect shoe prints on the sand. Morgue (first visit) Talk to Dr. Robbins. At the end of the dialogues, you get the blood of the victim as one of the evidence. Use the impression gel to collect stab rana victim's impression. Laboratory (first visit) You need to analyze two pieces of evidence during this visit to the laboratory. Click and then drag the evidence to the appropriate station (when the evidence glows yellow, it means you can analyze that evidence there) and follow the instructions to complete the analysis. A bottle of liquor is a fingerprint station. The victim's DNA is DNA station. Morgue (second visit) Talk to Dr. Robbins first. Click on Wilkinson to start dialogues and facial reconstruction activities. Agent's office (first visit) Talk to Wang. The agent is not cooperating this time, but dialogues with him will call a message from Grissom to unlock another location. Reynolds' house (first visit) There is a truck with a broken window outside the house. Click on the broken window and then collect the hunting knife (evidence). There are two characters you can interact with to learn clues. Talk to Mrs. Reynolds, show her a photo of the reconstructed face, and then use tampons to take a DNA sample from her (evidence). Talk to The Friberd guy and show him a photo of the reconstructed face. In addition to the characters, the house has 3 interactive objects. Click on the computer (evidence). Click on the diary on the table. Click on the bin and read four pieces of paper. Laboratory (second visit) You need to analyze four pieces of evidence during this visit to the laboratory. The hunting knife is the station's fingerprint. Impression of the victim's wound and hunting knife - comparison (drag in the impression of the wound first) dna of Mrs. Reynold - DNA station (trigger message from brass). Family DNA comparison: first father/mother/son example: son inherited 14 from the mother and a marker of 17 from his father. Click on these numbers on the boxes of mothers and fathers, respectively. Example of the 2nd father/mother/son: the son inherited marker 9 from both of his parents. Click on 9 on the markers of mother and father. PROFILES of the DNA of the victim and the mother: Compare each marker and click on the numbers that match. For example, the first marker has 15 and 16 for the DNA of the victim's bone, and 15 and 17 for Sally's DNA, so you have to click 15 on both boxes (click here to see the image). Once you've completed this for each marker, click to submit. If the shipping doesn't work, it's because you've probably missed one or more tokens, check them thoroughly again, and send them when they're fixed. The victim's computer is a digital forensic station. The agent's office (second visit) Ask Mori Wang's permission to search the room and collect his shoes (evidence). There are two interactive objects to click on. Click on the Freebird poster on the wall. Click on the table to look into the drawer. House Reynolds (second visit) Talk to The Friberd Guy. Ask for his permission to provide evidence (boyfriend's shoes and boyfriend's fingerprints) and ask him about the hunting knife (trigger message from Brass about the NO.1 fan). There's an apartment talk to Tam. There are three pieces of evidence to be collected. Click on the computer on the couch. Click on the shoes on the couch. Click on the sword on the wall. Lab (third visit) Finish the analysis of the evidence and then get a message from Grissom. Process Tama's shoes on the Light Table Process There are fingerprints at the fingerprint station. Process Tama's computer at a digital forensic station. Click on the PDA and then click on the attachment to start the report ending. Once the correct answers to the report are submitted, automatically go to the interrogation room. Drag Suspect: Gabriel Tam at first question. Drag Gabriel Tam was at the scene of the crime on the second question. Drag the Hunting Knife - the murder weapon on the third question. Drag Gabriel Tam's Prints on the hunting knife for the last question. The interrogation room Click on Gabriel Tam and finish the dialogues. The case has been solved. Case Step Guide REPORT THE PROBLEM HERE. In: How to download and install the Flash plugin? A: When you click on one of the hyperlinks on the episode, our website will check whether your computer has a Flash 8.0 plug-in. If it's not discovered, you'll be given a link to Adobe's website to get the Flash plugin. You can also visit Adobe's website for help in getting and installing the plug-in. Close B: All I see is a black screen and the game is not loaded. What can I do? Answer: There are three typical reasons for this technical problem: 1) you can't have the latest Flash Player installed (try downloading Adobe Flash® plugin from Adobe's website); 2) Your internet connection or failed (we recommend waiting a short time and then try to try Again); or 3) your cache stores a previous version of the game that can interfere with the login sequence (trying to clear your browser's cache and then log in again). Close B: I'm stuck in the game. Where can I find clues? A: To find clues during the game, scroll up at the top of the window Having difficulty? and choose Case Walkthrough. Close B: I don't see a tray containing tools, locations and evidence. How can I access it? A: The tool, location and evidence tray is at the bottom of the game window. Depending on the resolution of the screen, you may not see it. Try changing the screen resolution so that the entire game window can be seen. Close question: Nothing happens when I click on things. What is going on? A: Try to close all other open tabs or windows in your browser, especially when you're using Firefox. Close question: Why does animation seem to be moving slowly? A: There are many factors that can be the reason CSI Web Adventures play slowly. Most often, it's the speed of your Internet connection and the speed at which the computer plays with animation. Different computers process graphics and sound in different ways. We're trying to find a happy environment between slower computers and faster ones by building our basic movie files in size, which will play in almost full screen sizes with the 1024x768 screen resolution. If your computer's monitor is set up for this resolution or above, and you're still experiencing slow animation, check out the system's minimum recommendations below. Close In: What are the recommended system requirements for CSI web adventures? A: To experience THE CSI web adventure, you have to install Flash Player 8.0 (or above) on your computer and have a valid Internet connection. If you need this plugin, you can download it from Adobe's website. Follow the simple instructions provided to download and install the plug-in. Once this is done, you are ready to start your adventure! PLATFORMS Because CSI Web Adventures uses Flash animation to keep file sizes small, it will work effectively on various computer platforms found in homes and schools. The minimum platform requirements we offer: Apple Macintosh macintoshs running Mac OS X (version 10.2 or higher) - OR - Pentium-class computers running Windows 98 (or above) Use a computer with a memory capacity of at least 256MB (RAM) to improve performance. BROWSERS While many web browsers are satisfactory to use with CSI Web Adventures, we found that the following browsers offer the most optimal browsing experience: Internet Explorer version 7.0 or above Mozilla Firefox version 3.0 or above Safari version 3.0 or above Version Opera 7.0 or above - Can I stop in the middle of the episode and return to the same place later? Answer: Yes. If you log in, the game will automatically keep your progress when you leave the game. If play as a guest, click on the Save YOUR GAME button at the top of the gameplay window. Gameplay, account and save your game. Close In: How to contact you? A: As a service to the community, the Rice University School of Mathematics Project (RUSMP) is currently hosting Web Adventures. Unfortunately, RUSMP will not be able to provide technical support to the site. We want you to continue to enjoy learning games. We hope to add additional games in the future. For more information about RUSMP, visit our website. Close In: How long does it take to play? A: Each CSI web adventure case is designed to play in one go for about 45-60 minutes. The player can control the speed of the game and stop along the way. Close In: Where can I find links to other websites about forensics? A: You can go to the cool Links section right now! Enjoy lots of informative and fun websites. Close B: Is this site safe for children? A: This site complies with the Children's Online Privacy Protection Act 1998. We do not collect or publish personal information about visitors to the site. User reviews provided on the site may be published at our discretion on our comments page, but we do not disclose usernames or email addresses. If you have concerns about the safety of children online, you may find the following sites useful - Tips for Kids about the Internet and Talking to Strangers. - A guide for parents to talk to children about online safety and privacy. - Information about cyberbullying, abusive behavior on the Internet. Close forensics.rice.edu case. forensics.rice.edu case 1 answers. forensics.rice.edu case 2 answers. forensics.rice.edu case 1 answers key. forensics.rice.edu case 3 answers key. forensics.rice.edu case 4 answers. forensics.rice.edu case 3. forensics.rice.edu case 4 answers key

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